## Membership

If you need to become a member or have not renewed your membership for 2022, please use the following form:

Art Association of Henry County, Inc. A Not-For-Profit Corporation 218 S 15<sup>th</sup> St New Castle IN 47362

NAME		
ADDRESS		
PHONE		
Student	(	)\$15
Individual	(	)\$25
Family or Club	(	)\$40
Supporting	(	)\$100
Sustaining	(	)\$200
Benefactor	(	)\$300
Exhibit Sponsor (		)\$500
( ) I would like to be a docent		
( ) I would like to volunteer to help with		

**Exhibits, Educational Programs, Grants, Fund** 

Raising, Marketing...

**Eligibility:** Any work completed in the last 3 years by current members of AAHC.

**Entries:** Each artist may enter up to 3 works.

The exhibit committee reserves the right to reject any work deemed unsuitable to hang in the AAHC Gallery. All other entries will be hung or displayed. Works previously entered in any AAHC Fall Show are not eligible for entry. All Artwork must be original (no classroom or copies of other's works). Work must remain in AAHC gallery for full term of exhibit.

**Entry Fee:** \$20 AAHC Members

Awards: Cash awards of more than \$1500, including a \$200 Best of Show award will be selected at the discretion of the judge and announced at the opening reception.

## Media:

Two Dimensional: Drawing, Painting, Photography, Printmaking & Mixed Media. Not to exceed 96" (1 & with total including frame). All works must be framed and prepared for hanging with flat screw eyes and picture wire. Saw tooth hangers will NOT be accepted.

**Three Dimensional:** Sculpture, Ceramics, Woodcarving & Miscellaneous. Not to exceed width 60" and height 80".

**Sales:** Works can be for sale by arrangement with the artist. AAHC will retain a 25% commission for art sold.

Liability & Insurance: While all reasonable care will be taken with each piece of exhibited artwork, the Art Association of Henry County, Inc will not be liable for any loss or damage during the handling or display of said artwork. Such coverage will be the responsibility of the artist.